

Saucer

Saucers are bio-technology. Biological material is to generate clones in the Mothership. They are used to act out tasks required by the Mothership on the surface of the planet while the Mothership remains in orbit. They are operated and enhanced by cloned alien beings. They can also get bio-tech enhancements from the Mothership.

Uses

- Search and scanning the planet's surface
- collecting objects and creatures off the planet's surface, for biological and genetic material
- returning or dropping objects or creatures onto the planet
- warfare

Beams

Its beam serves many functions

- abduction
- dropping objects, returning people, & placing pod-people decoys
- investigating via scanner
- attack damage (during late stage game)

Upgrades

It can be upgraded in many ways to meet specific tasks but may not have all upgrades at once

Tractor Beam

- widened to capture more at once
- given a stronger pull to abduct faster
- given damage capability to attack and destroy
- using beam from farther away?
- cause blackouts - to drive people out of buildings

- start fires - to misdirect military or distract/draw people
- create localized earthquakes - to drive people out of buildings

Crew Members

- each crew member represents a different skill
 - psychic investigation of human beings
 - commanding drones
 - etc.
- each crew member can give the Saucer bonuses
 - navigators, faster and more nimble flying
 - science officers, better genetics return
 - security officers, stronger attack bonuses
 - etc.

Stealth

- hiding in clouds
- generating clouds to hide in
- generating an invisibility cloak to hide close to the ground
- using beam from farther away?
- sending out drones as battle defense
- flying faster
- hiding in bodies of water
- etc.

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